

TWO TIMING

Shotlist

The underlined character is the one Johnny is playing in that particular shot.

Shots in bold require Therese.

Italics indicates a shot is less important and could be left until last in case we run out of stock.

1. Extreme low angle WS of cross/monument – James steps into frame, looks at note, straightens tie, spots Rachel.
2. Insert CU note
3. CU James – looks at note, straightens tie, spots Rachel, spots Mystery Guy, grows angry, drops flowers.
4. **WS ruins over James' shoulder – Rachel becomes visible through one of the archways.**
5. **Long lens James' POV of archway – Rachel is joined by Mystery Guy and they move out of view.**
6. Insert ground level CU – flowers hits floor – James' feet march out of frame.
7. *Track behind James as he approaches ruins and walks through archway.*
8. WS from inside ruins of archway as James walks through it – whip pan off him – CUT IN WHIP PAN TO:
 - a. **Whip pan to Rachel and Mystery Guy smooching on picnic blanket.**
9. Low angle MS tracking back in front of James as he approaches the couple.
10. **James' POV – tracking towards Mystery Guy (his back is to camera) and Rachel – Mystery Guy jumps up and runs away.**
11. **CU Rachel looking back and forth between the two Jameses, shocked and confused.**
12. **Shot from outside back corner of ruins looking in through a doorway – Mystery Guy (his head out of frame) runs towards us through doorway and turns right – behind him James pursues, then pauses. NEEDS DOUBLE**
13. ***MS James through ruins' windows – Mystery Guy blurs past in foreground (face unseen) – James changes direction to run parallel to Mystery Guy on other side of windows, exiting frame. NEEDS DOUBLE***

- 14. Tracking shot parallel to James as he runs – windows flit past in foreground – also part of Mystery Guy's body in foreground. NEEDS DOUBLE**
15. Shot looking along inside wall as James runs towards us – track right – blackness of foreground arch briefly fills frame – CUT ON BLACK TO:
- a. Track out from behind foreground arch to now look along outside wall as Mystery Guy runs towards us. (Better to do this the other way around, i.e. start on Mystery Guy?)
- 16. WS windows as James runs along by them on near side and Mystery Guy runs on far side – over Rachel's shoulder in foreground. NEEDS DOUBLE**
17. James runs towards us – Mystery Guy blurs through frame in foreground – James rugby-tackles him to the floor, out of frame. NEEDS DOUBLE
18. Low angle CU James as he struggles on top of Mystery Guy.
19. Profile CU Mystery Guy on the floor struggling.
20. *James' POV looking down on back of Mystery Guy's head – James' hand enters frames, grabs Mystery Guy's shoulder, trying to flip him over to see his face.*
- 21. Pan with Rachel as she runs over to James and Mystery Guy, trying to separate them.**
- 22. Low angle CU James panning with him as Rachel drags him off Mystery Guy – James looks at the watch in his hand – then runs off after Mystery Guy.**
- 23. CU James' hand clawing at Mystery Guy as Rachel drags him away – James' fingers close on the pocket watch. NEEDS DOUBLE**
24. James' POV of Mystery Guy getting to his feet and running for the tower. (Note: perhaps he goes into the tower to hide while his other self is distracted with Rachel - he's hoping to adjust the watch and jump forward in time... until he realises that his other self now has the watch.)
25. MS Mystery Guy opening tower gate and going through.
26. MLS Mystery Guy from inside tower as he opens gate and runs through towards us.
27. CU Mystery Guy's feet running up steps through frame.
28. Looking down from top of tower on James as he runs up to tower and enters.

- 29. MCU Rachel watching James run into tower – her eyeline flicks higher (we're cheating the tower to seem higher than it actually is).**
30. Looking down steps from top of tower as James runs up them towards us.
31. James' POV – running up steps towards Mystery Guy (his back is to camera) who has reached the end of the steps and can go no further.
32. MS James lunging towards Mystery Guy (part of whose body is in the foreground) – James grabs Mystery Guy's shirt. NEEDS DOUBLE
33. Reverse on Mystery Guy's back as he loses his balance due to James grabbing his shirt. NEEDS DOUBLE
34. Low angle WS tower with James and Mystery Guy (face not visible) seen through the window – Mystery Guy losing his balance.
35. CU James realising Mystery Guy is going to fall and trying to prevent it.
36. Low angle MS on tower window from outside (cheat with ground level window) – Mystery Guy falls out.
37. CU James as he takes in the horror of what has happened.
38. Insert CU watch in James' hand – he winds it back to the correct time. James has now become the Mystery Guy.
39. WS tower door – Mystery Guy comes down the steps, still dazed, takes off his jacket and exits the tower, spotting Rachel (out of frame).
- 40. WS Rachel (standing where she was back in shot 4) – Mystery Guy enters frame – she's pleased to see him – takes his hand.**
- 41. CU Rachel, happy**
- 42. CU Mystery Guy, happy but also confused**
- 43. WS part of ruins – Rachel and Mystery Guy's joined hands enter frame over top of lens and they enter from either side – they walk to the picnic blanket.**
- 44.2 shot Rachel and Mystery Guy on the blanket – they kiss.**
- 45. CU Rachel as she kisses Mystery Guy – then sees something out of frame and pulls away.**
46. CU Mystery Guy realising what is happening without needing to turn and see James (head out of frame) approaching behind him. NEED DOUBLE
47. MCU Mystery Guy in tower searching in his pocket (tilt up from hand and pocket) for the watch after he's got away from his other self – seeing his other self coming, he runs off up the steps, out of frame.

48. CU Mystery Guy, looking straight up at him with sky above – crash zoom in as if he’s falling towards us.
49. Mystery Guy’s POV of ground – crash zoom in as if we’re falling.
50. Credits and main title.
51. Wildtrack of James and Rachel vocalisations